Plant, Tree, Flower, or Shrubs Prop Assignment

Your goal is to create a high quality plant as a prop for your future cartoon project. You will create several symbols that you should reuse by **rotating, scaling, and changing the values or colors** (30 points) to create a realistic looking 3D plant. This will be an additional Creative Commons prop in which you can trade for other plants for your future cartoon scenes.

The outline of this tutorial is as follows: You’ll create an individual leaf and convert it into a symbol, then using that symbol create a cluster of leaves and convert the cluster into a symbol, and from the cluster create the entire plant with a spine (stem or trunk). When finished select the whole plant and convert it into a symbol. By setting up the structure of a plant as follows, you can animate it, scale it, or change the properties of it easily.

When designing something it is a good idea to have a visual in front of you so go outside of the classroom and find a leaf if you choose or look online for an example of the style you want to create. Scan in your leaf or save your image and import it into Flash onto Layer 1 (10 points). You may hide the layer.

You’ll want to spend some quality time positioning individual leaves and concentrating on the structure of the plant, but first you need to create a high quality leaf. Begin from scratch by choosing your gradient colors and begin creating the leaf with the pen tool or the shape tool.

When completely finished, save your prop(s) to the “Z:CreativeCommons, Plants” folder as a .fla and EXPORT it as a .jpg with your last name and the type of plant.  
Copy the .jpg to your “list of ideas” after the reference image too.

***Criteria – 3 day assignment***

Detailed (veins) leaf with a gradient or two or more colors

50 + parts to your plant, tree, flower, or shrubs – basket or planter counts as 10 parts

Color values change from top to bottom or side to side = 3d quality

Varied Scale (sizes) of clumps or leaves apparent

Rotation of clumps or leaves also evident